**Demon Summoning**

**Highlights:**

* Decent armor
* Great melee attack w. super STR

**Super Stats:**

* Willpower
* Intuition
* Charisma

**Powers**

|  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **Name** | **Cat** | **Act** | **Del** | **Rng** | **Acc** | **AoE** | **Eng** | **Effects** | **Cost** |
| Command\* | Att | A | Direct | 0” | -- | 3” rad | 10u | * Save (CHA, WIL 16) or follow a simple command such as “Flee, mortals” or “Kneel” or “Protect me” * Works automatically on non-combatants and they are affected for the whole scene, combatants get a saves each round as normal | 10 |
| Fog of Hell | Def | A | Area | 0” | -- | 9” diameter | 2r | * Creates a choking, obscuring mist to surround the summoner * All missile attacks through the cloud are at -2 * All PER checks in the cloud are at -2 * All enemies in the cloud are Cursed as long as they remain | 10 |
| Hell Totem\* | Sum | A | Direct | 10” | -- | 1 hell totem | 6u | * Summons a Hell Totem that lasts for 3 attacks * Hell Totem fires a fire blast at any enemy that comes within 20” * Only fires once/round and will pick a random target if there are more than one * Attacks with 18 skill and does 3d8 energy damage with Ignite(3) | 10 |
| Iron Totem\* | Sum | A | Direct | 10” | -- | 1 hell totem | 6u | * Summons an Iron Totem that lasts for 3 attacks * Iron Totem attacks any enemy that comes within 3” * Only fires once/round and will pick a random target if there are more than one * Attacks with 18 skill and does 3d8 physical damage with Knock(4) | 10 |
| Lesser Minions | Sum | R | Direct | 0” | -- | 2 lesser demons | 10u | * Summons two lesser minions to fight for the summoner | 10 |
| Obsidian Totam\* | Sum | A | Direct | 10” | -- | 1 obsidian totem | 6u | * Summons an Obsidian Totem that lasts for 3 attacks * Attacks any enemy that comes within 20” * Only fires once and will pick a random target if there is more than one * Attacks with 18 skill and does 4d8 entangle with 4/4/0 | 10 |
| Power of the Pit\* | Att | A | Area | 0” | -- | 9” diameter | 10u | * Random effect??? | 20 |
| Soul Scent | Utl | -- | -- | -- | -- | Self | -- | * Can track by scent (+4 or 20) * Can target using scent 6” | 6 |
| Summon Servitor Demon | Utl | R | Direct | 0” | -- | 1 servitor demon | 10s | * Summons servitor demon to run errands for the caster, or spy on her enemies * Servitor demon is a non-combatant, but is strong, cunning, and can turn invisible (PER 24) | 6 |

**Additional Information**

**Placeholder**

* Blah blah